



K9 Nose Work®



K9 NOSE WORK® & STRESS HEADS WORKSHOPS

**SATURDAY, 27 JUNE &
SUNDAY, 28 JUNE**



CleverPawz & dogs business, 60 Federal Street, North Hobart

Get Ready Tasmania, K9 Nose Work® is the fastest growing Dog Sport in Australia. Be the 1st to gain foundation skills. Suitable for the everyday dog owner as well as “stressed, anxious and reactive dogs.” These practical workshops will combine the science of the K9 nose as well as counter-conditioning and desensitisation programs.

K9 Nose Work is a fun search and scenting activity for virtually all dogs and people including dogs who are unable to enjoy other dog activities due to age, physical limitations, lack of obedience, fear or reactivity issues. If your dog has a nose, you've got a K9 Nose Work dog! It provides a safe way to keep dogs fit and healthy through mental and physical exercise.

www.facebook.com/K9NoseTime

& www.animaltrainingsolutions.com.au

Marion Brand (CNWI), founder of K9 Nose Time is responsible for introducing the great sport and therapy of K9 Nose Work here to Australia. Marion is Australia's first and currently only Certified Nose Work Instructor. Marion knows K9 Nose Work® inside out from beginners to competition.

Peta Clarke (Dip ABST), sought after international speaker and training consultant brings 20 years as a professional trainer of

free flight birds, marine mammals and dogs of stage and film. Peta's infectious enthusiasm and amazing abilities make the complexities of the science behind our training decisions easily understandable, bringing a whole new level to the standard of scent dog training in Australia. Marion and Peta are a dynamic duo when it comes to educating the dog enthusiast and are bringing a fun filled foundation workshop to Hobart, Tasmania.



**10% of all profits will be donated to the
Dogs Home of Tasmania**



Hosted by CleverPawz^{Oz} (www.cleverpawz.com.au) & dogs business

IS K9 NOSE WORK® SUITABLE FOR MY DOG?

The activity of K9 Nose Work is designed to be accessible to virtually any dog, including dogs that are unable to enjoy other dog activities due to age, physical limitations, lack of obedience, fear or reactivity issues. If your dog has a nose, you've got a K9 Nose Work® dog!

While some breed types are known to have stronger sniffers than others, every dog has a nose far more amazing than any human, and every dog has natural instincts to use its nose. What's most important for enjoyment and success in K9 Nose Work® is a proper introduction to the activity to build drive and let the dog know how the game is played. If started out right, even the most unlikely of dogs can surprise you on the hunt!

For dogs with limitations, K9 Nose Work® can be played just for fun, and in many cases, for therapy, too. Elderly or disabled dogs can get much needed mental exercise while taking it easy on their bodies. A fearful dog can build the confidence to get out and explore the world. Dog reactive dogs can have a chance to be part of a class setting, working separately from other dogs, but enjoying positive reinforcement in the vicinity of those dogs. Let your dog's needs determine how you both enjoy the activity of K9 Nose Work®.

Your dog may have too much energy, and lack some of the obedience necessary to practice and compete in other dog activities. K9 Nose Work® is a great way to let your dog burn energy and increase focus. As your dog's skills increase, you'll always be able to keep the game challenging and exciting. Competition Sports has taken the USA by storm and there and there are currently a few people undertaking their accreditation in Australia. So watch this space.

The only way to know for sure how much you and your dog will love K9 Nose Work® is to try it the right way: attend a workshop or join a class.

Happy Sniffing!

Nothing smells better than a K9 Nose Work® Dog



**10% of all profits will be donated to the
Dogs Home of Tasmania**



Hosted by CleverPawz^{Oz} (www.cleverpawz.com.au) & dogs business

ABOUT K9 NOSE WORK® & STRESS HEADS WORKSHOPS

K9 Nose Work® and Stress Heads Workshops will be offered on both Saturday and Sunday, 27 & 28 June 2015. Saturday workshops are targeting the everyday dog owner and trainers, whereas the Sunday workshops are targeting animal shelters, foster carers, trainers and those with more reactive dogs, however the workshops are flexible depending upon the participant's needs.

The program will include participant and observer positions (refer to details on registration form) with a maximum number of 8 Dog and Handler positions for each team. The class setting has been carefully structured to allow for dog reactive dogs to go from their vehicle or crate to the search area and exit without having to be in close proximity to other dogs.

WORKSHOP OUTLINE – SATURDAY & SUNDAY, 27 & 28 JUNE 2015

MORNING SESSION: 9.00am – 12.45pm

Session 1: Overview of K9 Nose Work®

Dog & Handler Teams 1 1st session for Dog and Handler Teams 1 - Introduce dogs to box game. All dogs will work individually with no other dogs in the room

Session 2: Science behind the “seeking system” and our dogs’ main sensory system, olfaction.

MORNING TEA

Dog & Handler Teams 1: 2nd session for Dog and Handler Teams 1 - Continuation of Box Game for dogs.

LUNCH BYO

AFTERNOON SESSION: 1.00pm – 4.15pm

Session 3: Using K9 Nose Work® in counterconditioning counter-conditioning and desensitisation programs

Dog & Handler Teams 2: 1st session for Dog and Handler Teams 2 – Introduce dogs to box game. All dogs work individually with no other dogs in the room

AFTERNOON TEA &

Session 4: Case studies, general questions and specific questions relating to dogs at the workshop.

Dog & Handler Teams 2: 2nd session for Dog and Handler Teams 2 - Continuation of Box Game for dogs.

Wrap Up

ENQUIRIES & REGISTRATION

Contact Vicki Cleaver, CleverPawz on Ph 0400 089867 or email vicki@cleverpawz.com.au

Registration details available from website www.cleverpawz.com.au



**10% of all profits will be donated to the
Dogs Home of Tasmania**



Hosted by CleverPawz^{Oz} (www.cleverpawz.com.au) & dogs business